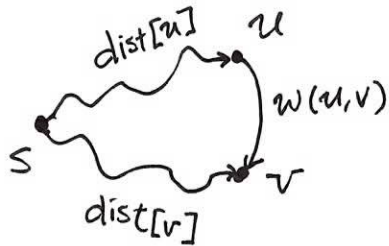


# Bellman-Ford

- shortest paths w/ negative weight edges
- detects/finds negative cost cycles
- slow

# Bellman-Ford

Idea: repeatedly relax edges until no new shortest paths found



$$\text{dist}[u] + w(u,v) < \text{dist}[v] ?$$

Relax( $u, v$ )

if  $\text{dist}[u] + w(u,v) < \text{dist}[v]$  then

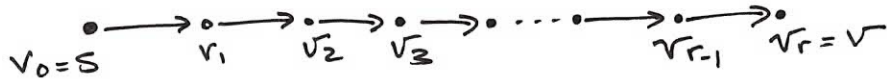
$$\text{dist}[v] = \text{dist}[u] + w(u,v)$$

$$\text{pred}[v] = u$$

Each iteration of Bellman-Ford relaxes every edge in the graph exactly once.

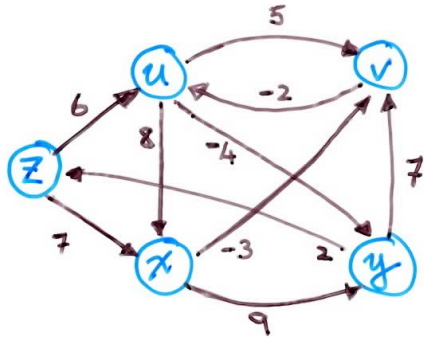
If there are no neg. cost cycles,  
how many iterations do we need?

Consider a shortest path  $p$  from  $s$  to  $v$



Shortest path  
 $s \rightsquigarrow v_i$  "found"  
before or during  
 $i$ th iteration

Once a shortest path has been found,  
additional relaxing won't change  $\text{dist}[v_i]$



$(u,v)$  5

$(x,y)$  9

$(u,x)$  8

$(y,v)$  7

$(y,y)$  -4

$(y,z)$  2

$(v,u)$  -2

$(z,u)$  6

$(x,v)$  -3

$(z,x)$  7

$d[i]$	init	1	2	3	4	final
u	$\infty$	6		2		2
v	$\infty$		<del>4</del>			4
x	$\infty$	7				7
y	$\infty$		2		-2	-2
z	0					0

$\pi[i]$	init	1	2	3	4	final
u	nil	z		v		v
v	nil		<del>x</del>			x
x	nil	z				z
y	nil		u		u	u
z	nil					nil

# Bellman-Ford ( $G, s$ )

① for each  $v \in V$ ,  $\text{dist}[v] = \infty$ ,  $\text{pred}[v] = \text{nil}$

② loop  $V-1$  times

for each edge  $(u, v) \in E$ ,  $\text{Relax}(u, v)$

if  $\text{dist}[u] + w(u, v) < \text{dist}[v]$   
 $\text{dist}[v] = \text{dist}[u] + w(u, v)$   
 $\text{pred}[v] = u$

③ /\* Neg. cost cycle detection \*/

for each edge  $(u, v) \in E$

[ if  $\text{dist}[u] + w(u, v) < \text{dist}[v]$  then  
return (false) ]

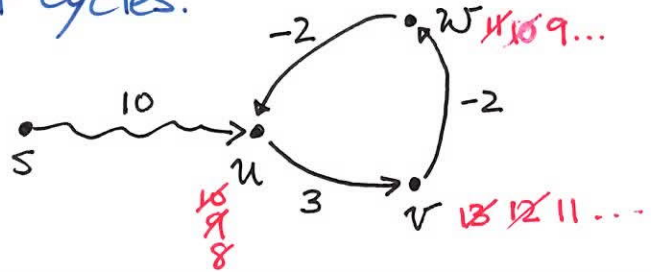
return true

shouldn't happen if no neg. cost cycles  
means graph is bad

## Negative cost cycles:

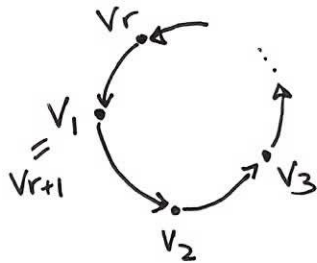
If  $G$  does not have negative cost cycles,  
all shortest paths are found within  $V-1$  iterations  
So, no additional improvement possible.  
 $\Rightarrow$  algorithm returns "true".

Need to show algorithm will return "fake" when  
 $G$  does have negative cost cycles.



Proof that Bellman-Ford detects negative cost cycles.

Let  $v_1, v_2, \dots, v_r, v_{r+1}=v_1$  be a neg. cost cycle.



$$\sum_{i=1}^r w(v_i, v_{i+1}) < 0$$

Suppose that for all  $i, 1 \leq i \leq r$ , we have

$$\text{dist}[v_i] + w(v_i, v_{i+1}) \geq \text{dist}[v_{i+1}]$$

*no need to relax*

Then,

$$\sum_{i=1}^r \text{dist}[v_i] + \sum_{i=1}^r w(v_i, v_{i+1}) \geq \sum_{i=1}^r \text{dist}[v_{i+1}]$$

We have

$$\sum_{i=1}^r \text{dist}[v_i] + \sum_{i=1}^r w(v_i, v_{i+1}) \geq \sum_{i=1}^r \text{dist}[v_{i+1}]$$

//  
 $\text{dist}[v_1] + \text{dist}[v_2] + \dots$   
 $\dots + \text{dist}[v_r]$

← are equal →

//  
 $\text{dist}[v_2] + \text{dist}[v_3] + \dots$   
 $\dots + \text{dist}[v_r] + \text{dist}[v_{r+1}]$   
 $= \text{dist}[v_2] + \text{dist}[v_3] + \dots$   
 $\dots + \text{dist}[v_r] + \text{dist}[v_1]$

Hence  $\sum_{i=1}^r w(v_i, v_{i+1}) \geq 0$ .

This contradicts  $v_1, v_2, \dots, v_r, v_{r+1}$  being a negative cost cycle.



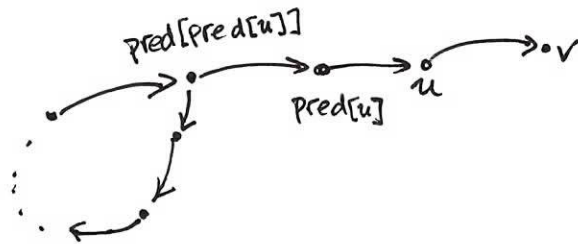


How to find negative cost cycle?

① Let  $(u,v)$  be an edge found in the extra iteration where

$$\text{dist}[u] + w(u,v) < \text{dist}[v]$$

② Follow  $\text{pred}[u]$  back, until a vertex is repeated.  
(This forms a cycle.)



need to prove  
this has to happen

③ Cycle found will have negative cost.

need to prove  
this too.

Simple modification:

Bellman-Ford ( $G, s$ )

- ① for each  $v \in V$ ,  $\text{dist}[v] = \infty$ ,  $\text{pred}[v] = \text{nil}$
- ② loop  $V$  times <sup>instead of  $V-1$</sup>   
for each edge  $(u, v) \in E$ ,  $\text{Relax}(u, v)$
- ③ If any  $\text{dist}[]$  values change in the last iteration, return false

This change ensures that an edge that gets relaxed in the  $V^{\text{th}}$  iteration will also update the predecessor.

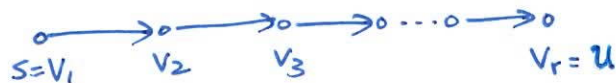
For example, if the graph has one negative cost cycle that includes all the vertices, we want  $\text{pred}[s]$  to be updated.

Claim 1: Following  $\text{pred}[]$  back from  $u$  will result in a cycle.

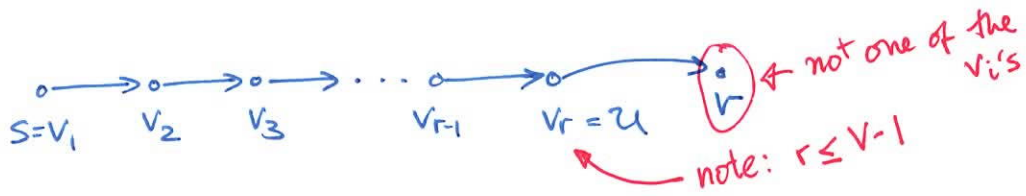
Pf: (by contradiction)

Suppose not. There are only  $V$  vertices so after  $V$  steps back, some vertex must repeat, unless a nil pointer is encountered.

Since  $\text{dist}[u] \neq \infty$ , <sup>o.w.  $\text{dist}[u] + w(u,v) = \infty$</sup>  the vertex with nil predecessor must be the source vertex  $s$ . Then we have the path



where  $v_i = \text{pred}[v_{i+1}]$ .



Now,  $\text{pred}[s] = \text{nil}$  means  $\text{dist}[s] = 0$  and  $s$  was never assigned a predecessor. (You can change predecessors, but not to nil.) So,  $\text{dist}[s]$  has been fixed since the beginning.

Then,  $\text{dist}[v_2]$  would have been discovered (and fixed) in iteration #1 when edge  $(s, v_2)$  was relaxed.

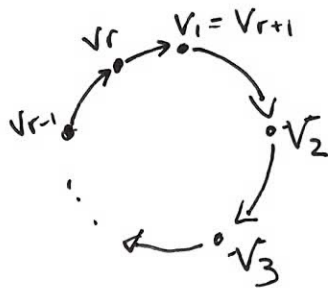
Similarly,  $\text{dist}[v_i]$  is fixed from iteration  $\#(i-1)$  on.

Then,  $\text{dist}[u]$  is fixed from iteration  $\#(V-2)$  on. *because  $u = v_r$  and  $r \leq V-1$*

If  $\text{dist}[u]$  did not change in iteration  $\#(V-1)$ , then  $\text{Relax}(u, v)$  cannot have any effect in the extra iteration used for neg. cycle detection.  $\Rightarrow \Leftarrow$

Claim 2: Cycle found has negative cost.

Pf: Let  $v_1, \dots, v_r$  be the vertices in the cycle.



$v_i = \text{pred}[v_{i+1}]$

Let  $v_i$  be the vertex that was last to have  $\text{dist}[\ ]$  change.

Defn:  $\text{dist}^t[u] = \text{dist}[u]$  value at time  $t$ .

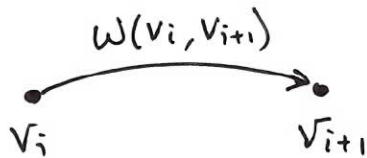
$t_i =$  time when  $\text{dist}[v_i]$  was last changed

Then,  $w(v_i, v_{i+1}) + \text{dist}^{t_{i+1}}[v_i] = \text{dist}^{t_{i+1}}[v_{i+1}]$

↑ important!

because  $v_{i+1}$  was relaxed at time  $t_{i+1}$

# WARNING: SUBTLE POINT



At time  $t_{i+1}$ ,  $v_{i+1}$  was relaxed, so at time  $t_{i+1}$

$$w(v_i, v_{i+1}) + \text{dist}^{t_{i+1}}[v_i] = \text{dist}^{t_{i+1}}[v_{i+1}].$$

Later,  $\text{dist}[v_i]$  might decrease, if  $v_i$  is relaxed.

But, we can still claim:

$$w(v_i, v_{i+1}) + \text{dist}^{t_i}[v_i] \leq \text{dist}^{t_{i+1}}[v_{i+1}].$$

because  $\text{dist}[]$  values can only go down.

that means  $t_{i+1} < t_i$

note the change from  $t_{i+1}$  to  $t_i$

We know  $w(v_i, v_{i+1}) + \text{dist}^{t_i}[v_i] \leq \text{dist}^{t_{i+1}}[v_{i+1}]$  (\*)

Now,  $v_r = \text{pred}[v_i]$ .

So,

$$\text{dist}^{t_i}[v_i] = w(v_r, v_i) + \text{dist}^{t_i}[v_r]$$

$$= w(v_r, v_{r+1}) + \text{dist}^{t_i}[v_r]$$

$$= w(v_r, v_{r+1}) + \text{dist}^{t_r}[v_r]$$

$$\geq w(v_r, v_{r+1}) + w(v_{r-1}, v_r) + \text{dist}^{t_{r-1}}[v_{r-1}] \quad \text{by (*)}$$

$$\geq w(v_r, v_{r+1}) + w(v_{r-1}, v_r) + w(v_{r-2}, v_{r-1}) + \text{dist}^{t_{r-2}}[v_{r-2}] \quad \text{by (*)}$$

$$\vdots$$

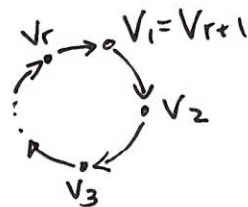
$$\geq \left[ \sum_{i=2}^r w(v_i, v_{i+1}) \right] + \text{dist}^{t_2}[v_2]$$

special case for  $v_2$

$$\stackrel{\text{equals } \leq, \text{ not } =}{=} \left[ \sum_{i=2}^r w(v_i, v_{i+1}) \right] + w(v_1, v_2) + \text{dist}^{t_2}[v_1]$$

$(v_1, v_2)$  relaxed at time  $t_2$ , so  $\text{dist}^{t_2}[v_2] = w(v_1, v_2) + \text{dist}^{t_2}[v_1]$ .

$v_i$  relaxed at time  $t_i$



$v_i$  was last to change

$$\text{dist}^{t_1}[v_i] \geq \left[ \sum_{i=1}^r w(v_i, v_{i+1}) \right] + \text{dist}^{t_2}[v_i]$$

$$\Rightarrow \sum_{i=1}^r w(v_i, v_{i+1}) \leq \text{dist}^{t_1}[v_i] - \text{dist}^{t_2}[v_i]$$

$$< 0$$

because we know  $\text{dist}[v_i]$  decreased at time  $t_1$  and we picked  $v_i$  so  $t_1$  is largest.

Thus,  $t_1 > t_2$  and

$$\text{dist}^{t_1}[v_i] < \text{dist}^{t_2}[v_i]$$

Thus,  $v_1, \dots, v_r, v_1$  is a negative cost cycle.

